From: Jim Nearing

To: 'Microsoft.atr(a)usdoj.gov'

Date: 1/17/02 3:46pm **Subject:** Microsoft Settlement

I continue to be amazed at the continuing behavior of Microsoft and the continuing information brought to light.

Yesterday I read on slashdot (http://www.slashdot.org) that Microsoft has purchased the rights to the OpenGL graphics programming interface from Silicon Graphics.

This API is in direct competition and is superior to Microsoft's DirectX API. These programming interfaces are used for creating computer games.

The only intent Microsoft has in purchasing the OpenGL patents is to kill OpenGL, leaving DirectX the only tool available to game developers.

Since OpenGL is used for creating games for the Linux platform, this also serves to eliminate the availabilty of games for Linux, forcing computer game players to use Windows.

I don't understand why Microsoft is allowed to purchase competing technologies, given their continuing monopolistic behavior.

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